



Elk Area 6612 Forks

2021-2022 Hunting Season

Administrative Boundaries Elk Area Boundary Landmarks (Based on the Legal Descriptions)

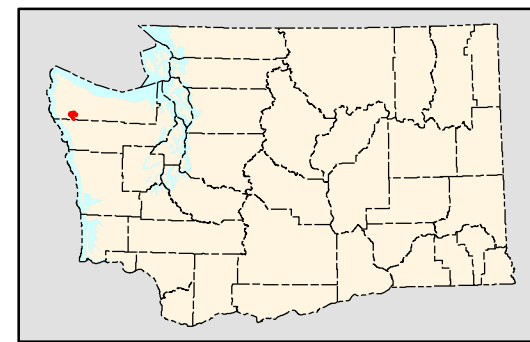
- Elk Area Boundary
- Game Management Unit Boundary
- Wildlife Area
- Starting Point as described in the Legal Description
- Intersection of Segments as described in the Legal Description

Public Land Survey System (Township and Range) Other Major Public Land Ownership

- Township Line
- Section Line
- Political Boundaries
- County Line
- City Limits
- Other Federal Land
- State - DNR
- Other State Land

- Roads
 - Local Road (Unimproved to Paved)
- Utilities
 - Transmission Line
- Hydrography
 - Annual River or Stream
 - Lake, Wide River, or Ocean

Miles
0 1 2



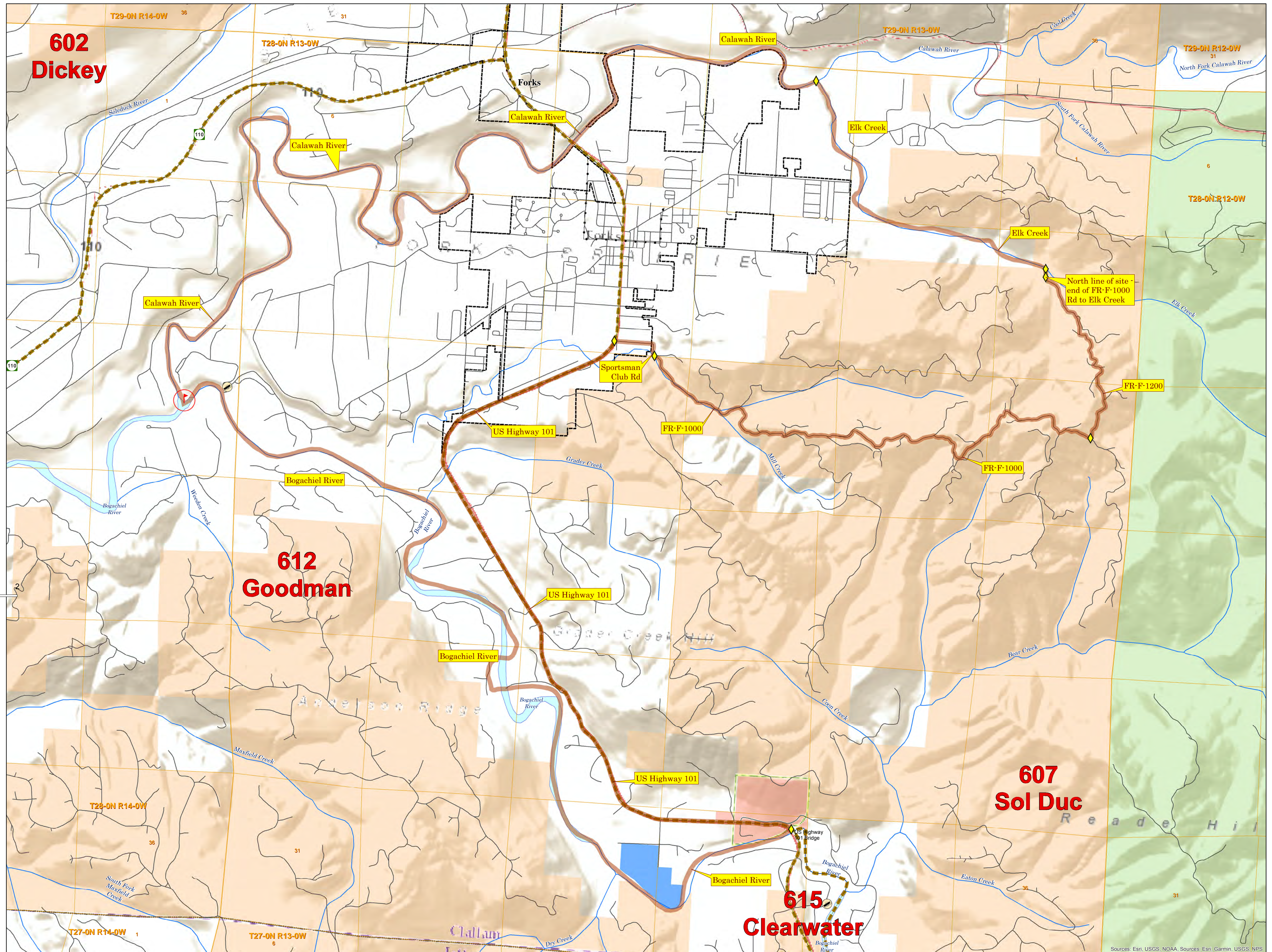
- Sources of Information –
- Hunt Units
 - WA Department of Fish and Wildlife; Wildlife Program (2020)
 - Land Ownership
 - WA Department of Natural Resources; Resource Mapping Section (2020)
 - Political and Survey Boundaries
 - WA Department of Natural Resources; Land Survey Section (2020)
 - Transportation and Utilities
 - Washington State Department of Natural Resources (2011)
 - WA Department of Transportation (2017)
 - US Geological Survey; National Mapping Division (1989)
 - City Limits
 - WA Department of Transportation (2011)
 - Hydrography
 - WA Department of Fish and Wildlife; Fish Program (2020)
 - Delorme Publishing Company; Washington Atlas and Gazetteer (2006)

DISCLAIMER

Due to the dynamic nature of data and the need to rely on outside sources of information the Washington Department of Fish and Wildlife cannot accept responsibility for errors or omissions in the data and information contained in this product. There are no warranties that accompany the maps and information contained in this product. For legal definitions of hunting regulations, seasons, and boundaries, the user should refer to Title 220-415-040 of the Washington Administrative Code (<http://www.leg.wa.gov/wac/>)



Map Published April 2021



Sources: Esri, USGS, NOAA, Sources: Esri, Garmin, USGS, NPS