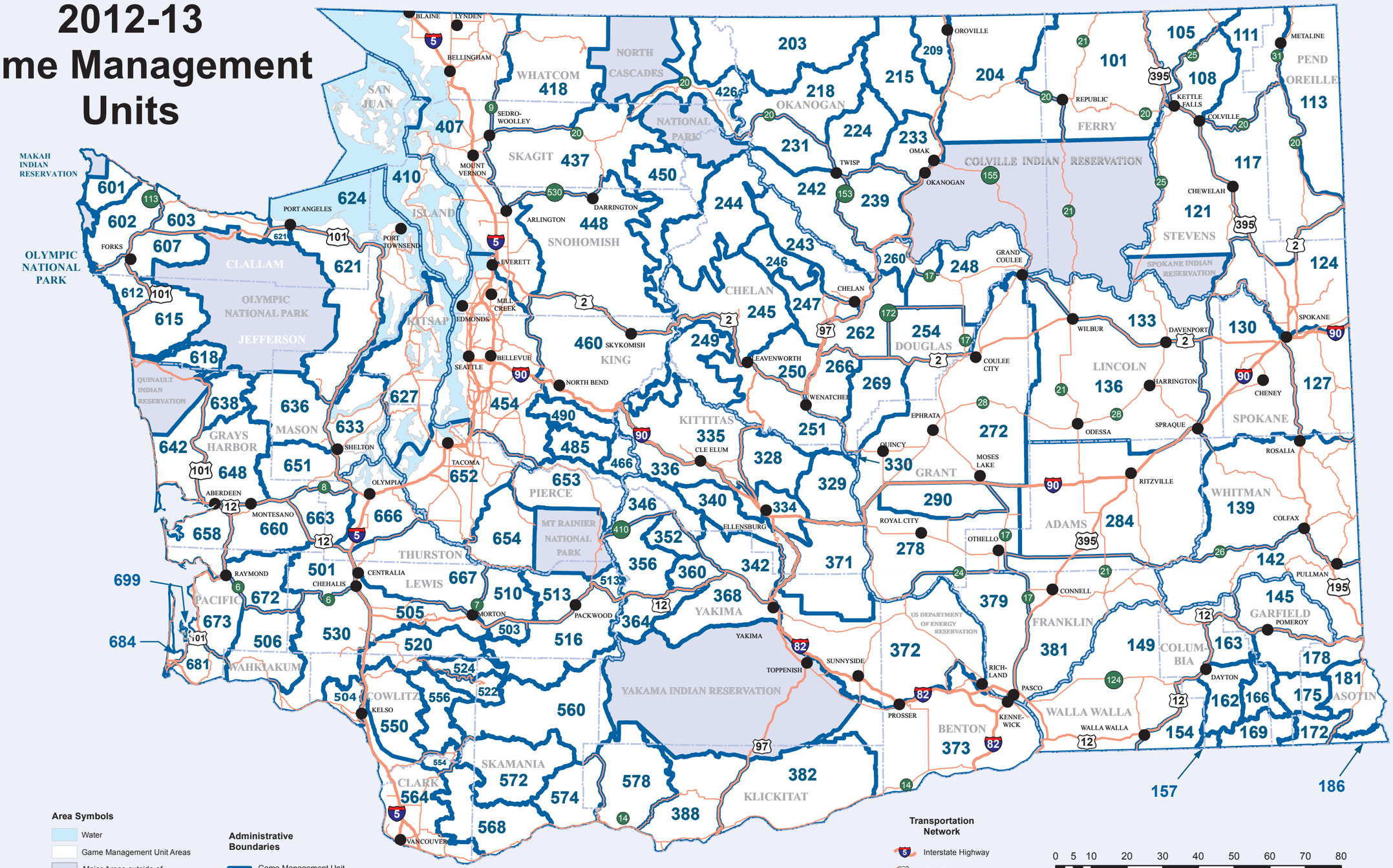2012-13 Game Management Units